



Tarini Banerji

Aspiring social entrepreneur

Passionate about technology, business and innovation for social impact



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SKILLS

Java Python Unity

C# Product Design

Market Research

Customer Discovery

Interviews

Video Production

LANGUAGES

English, Hindi
Native or Bilingual Proficiency

Spanish
Professional Working Proficiency

INTERESTS

Social Entrepreneurship

Filmmaking

Game Design

Problem Solving

Latin Dance

Event Planning

Youth mentorship

Volunteering

EDUCATION

Computer Science Major, Cinema and Media Studies Minor

Wellesley College

08/2018 – Present

Current Grade Point Average: 3.55/4.0

WORK EXPERIENCE

Computer Programmer/Game Designer

MIT Game Lab

06/2019 – 01/2020

Cambridge, Massachusetts

Division of MIT's Media Lab that teaches, conducts research and develops new approaches for applied game design

Achievements/Tasks

- Designed playful augmented reality experiences and Android games for Bose's new Audio-Augmented Reality Frames using Unity, C#, Bose AR SDK/ Created a salsa dance experience for blind users with Spatial Audio
- Re-hired as a Teacher's Assistant for a class on Playful AR Design to provide technical support to student

Research Assistant

MIT Sloan School of Business

08/2019 – Present

Cambridge, Massachusetts

Research for Professor John Akula, senior lecturer of law at MIT Sloan

Achievements/Tasks

- Compiled files on and collected case studies and articles on re-identification of data, privacy and technology law

Intern

UnLtd Delhi

06/2016 – 08/2016

New Delhi, India

Launchpad for early-stage social entrepreneurs whose ideas can translate into long-term solutions for India's socio-economic problems.

Achievements/Tasks

- Interview all investees and find areas of improvement/areas in need of more support or funding from company, create advertising/marketing content to attract new investees/competitor analysis

LEADERSHIP AND ACTIVITIES

Co-Networking Chair, Computer Science Society, Wellesley College (01/2020 – Present)

Consultant, 180 Degrees Consulting for Social Impact, Wellesley College (01/2020 – Present)

ACADEMIC AND PERSONAL PROJECTS

Bella Pump: Self Cleaning Breast Pump (02/2019 – 05/2019)

- Conducted market research and prepared pitch deck for a self-cleaning breast pump for working moms as part of MIT course

Shoe with Magnetically Adjustable Heels (05/2018)

- Designed prototype of shoe for IB Design project, after conducting market research, competitor analysis and review of materials

Teens4Teens-selected to pitch at Ashoka Youth Venture Competition (05/2015 – 05/2018)

- Formed an organization in high school to put teenagers at the forefront of the battle against youth suicide by being the link that connects mental health professionals to teenagers in need and spreading informative and inspirational content on social media

Vidya Junoon-Social Enterprise (05/2015 – 07/2018)

- Initiated annual performing arts summer camp for children in an underprivileged school, planned final concert to display skills learnt, used funds from concert to provide instruments and dance teachers to the school